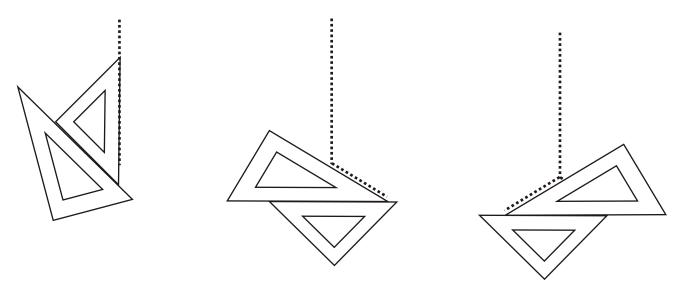
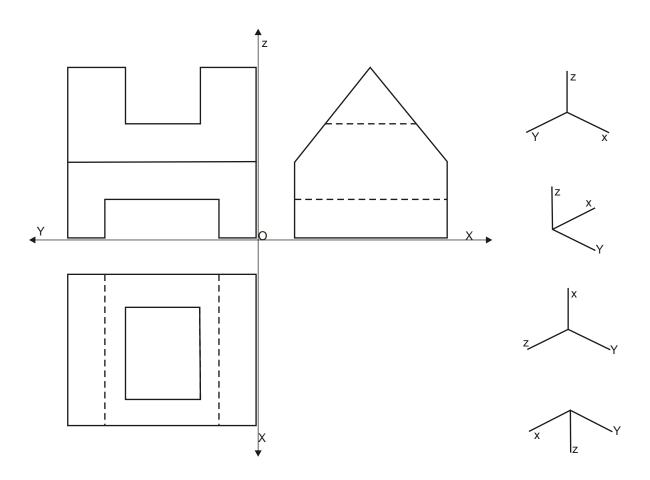
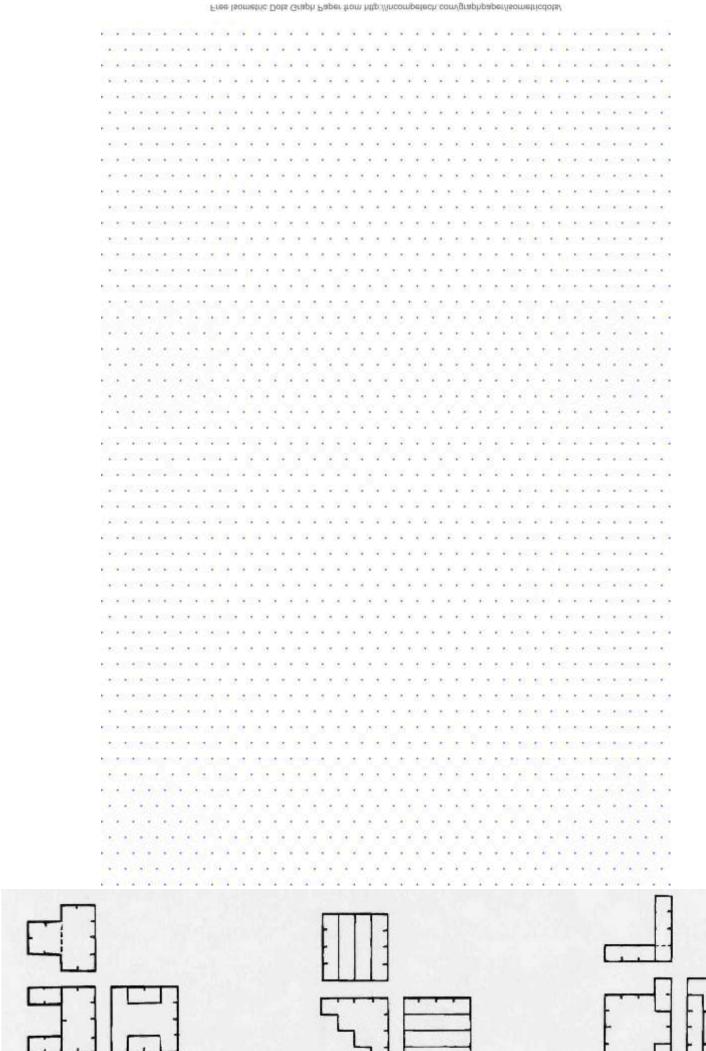
PERSPECTIVA ISOMÉTRICA

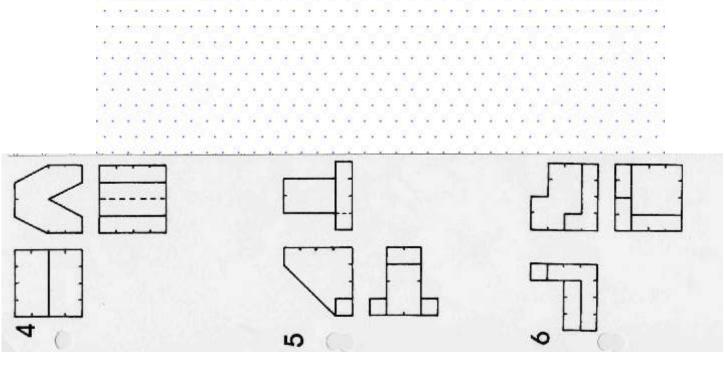
Posición de la escuadra y el cartabón para trazar los ejes isométricos.

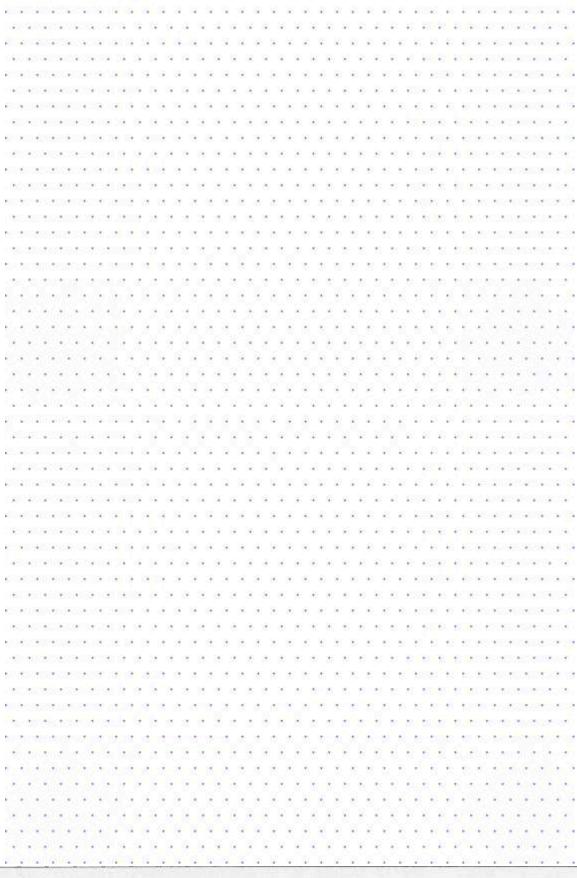


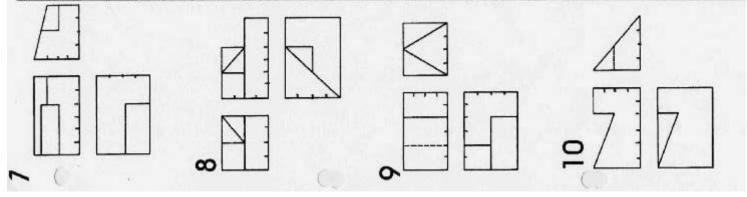
Ejercicio para girar una figura sobre los ejes. Realizar en una lámina dibujando la figura dada a partir de sus vistas, a escala natural. La figura cambiando de posición según vamos variando la posición de los ejes.

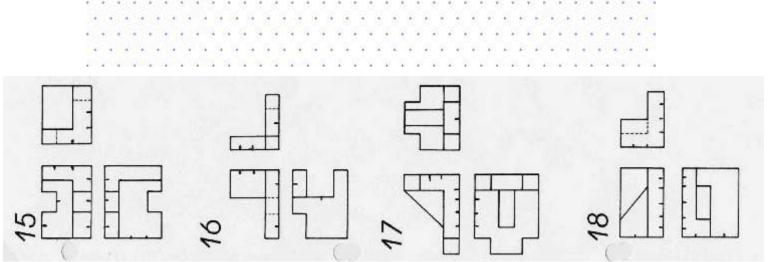


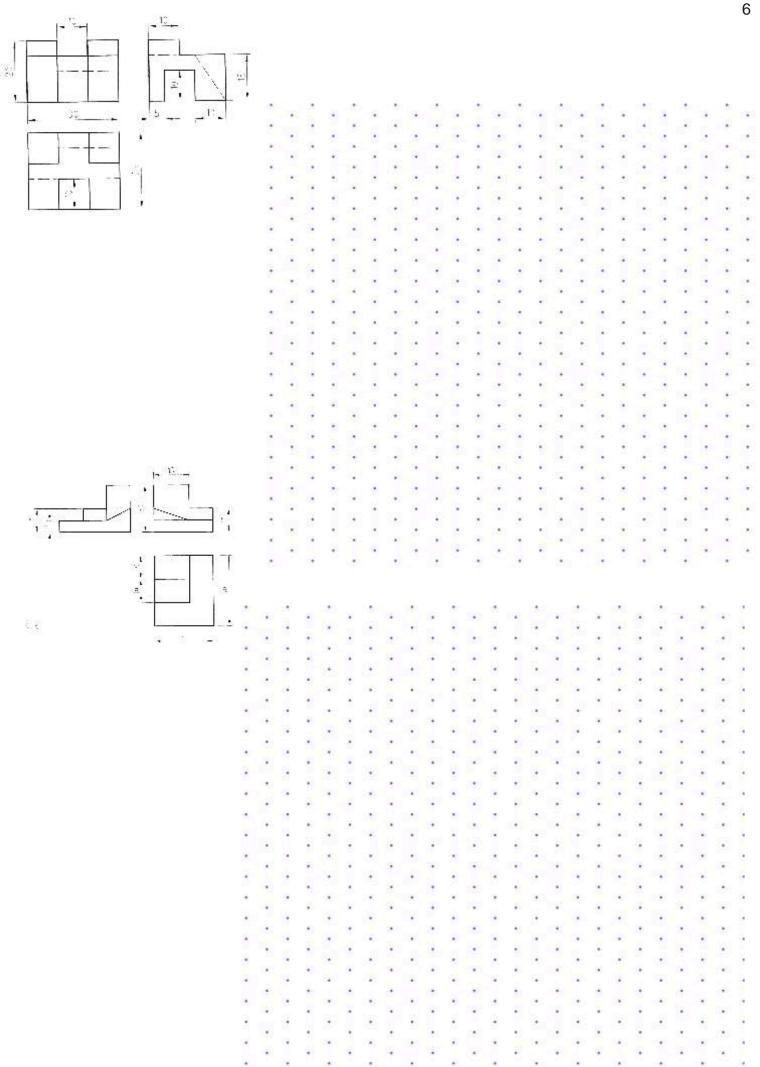


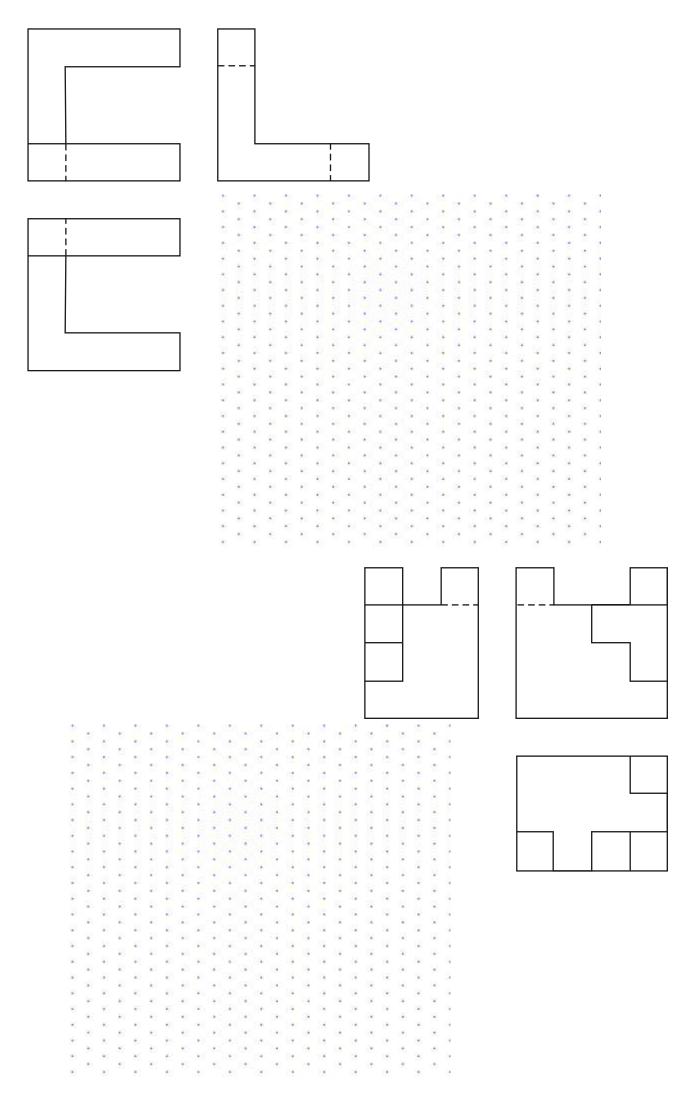


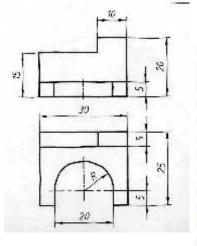




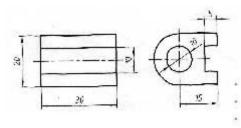








E 2:1



E 2:1

