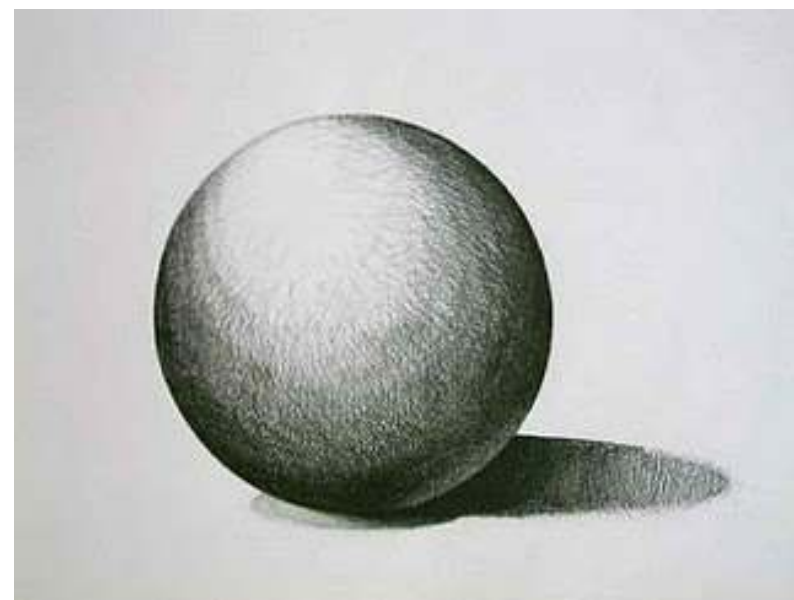
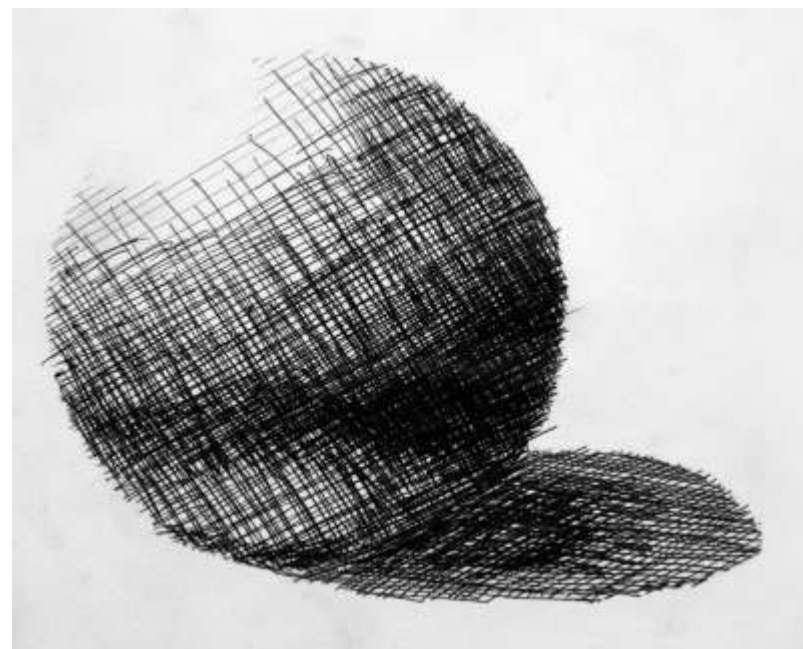
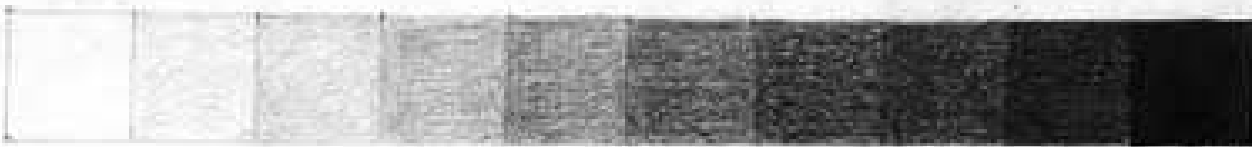
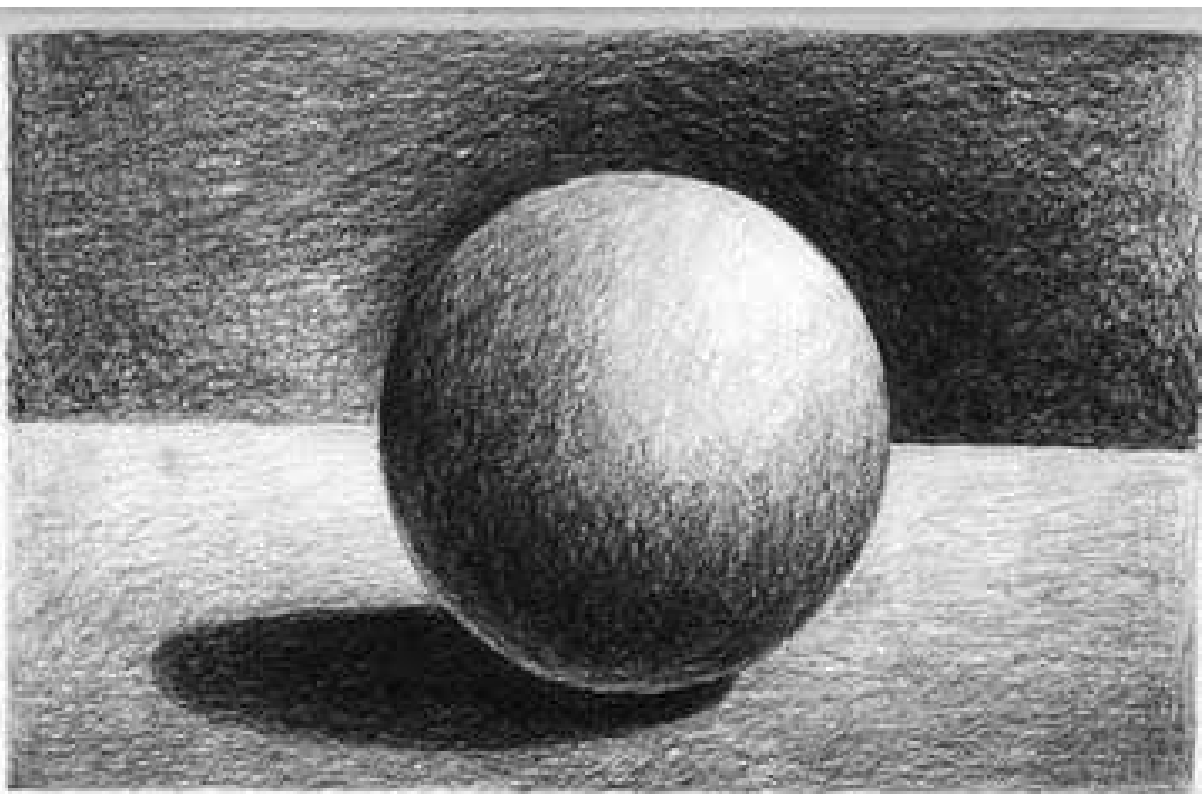
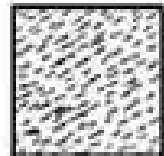


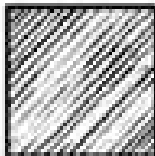


Line Drawing Techniques

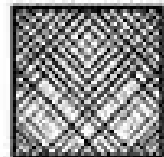
www.studentartguide.com



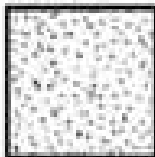
short dashes



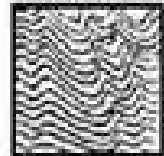
hatching



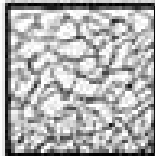
cross-hatching



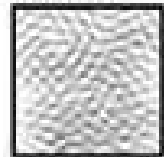
stippling (dots)



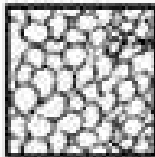
wavy lines



scribbles



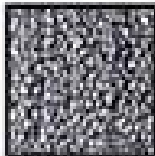
wavy lines



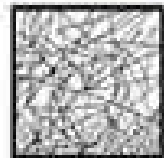
scribbles



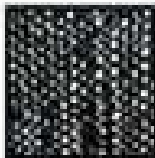
wavy lines



scribbles



wavy lines

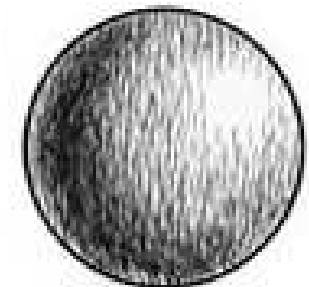
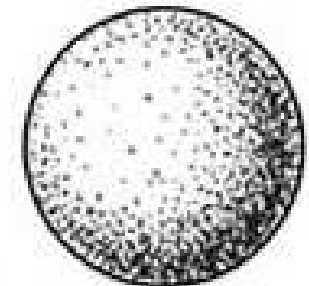
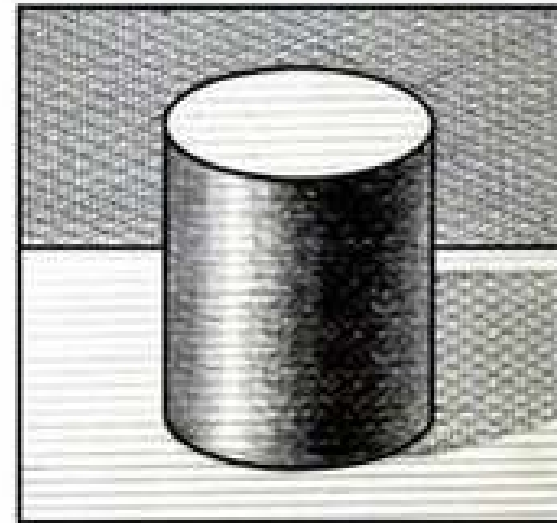
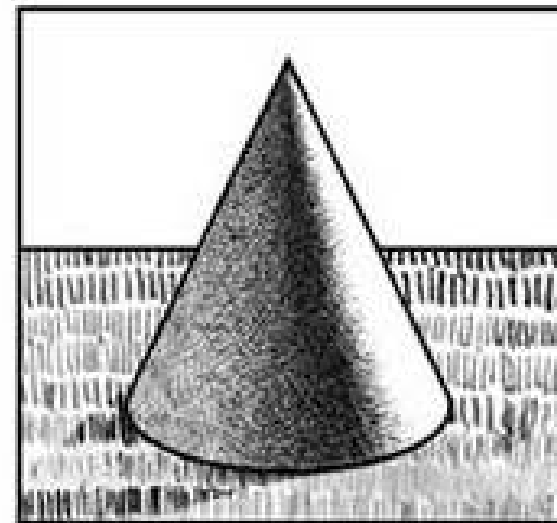
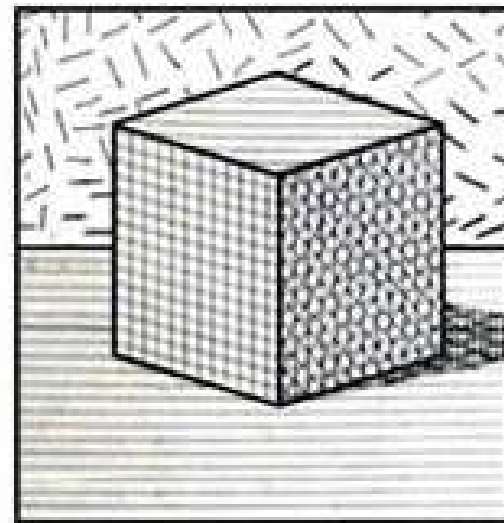


scribbles

1. Use a different line technique to fill each of the 12 small boxes. Invent your own techniques to fill the last 6 boxes.

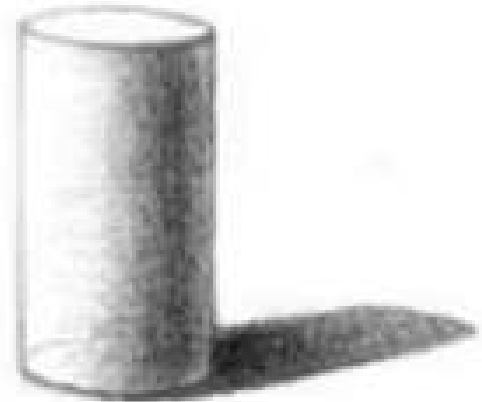
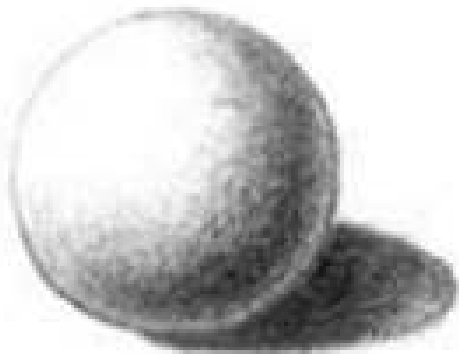
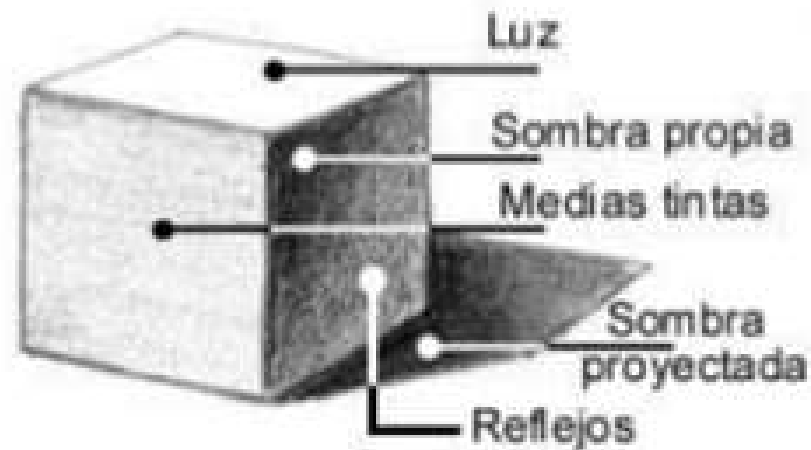
2. Use these techniques to apply tone to the geometric objects drawn to the right. Select your own light source.

3. Connect the dots below with three straight lines: one very light, one mid-tone, and one very dark.



Luz y sombra

1. Sombra propia.
2. Sombra arrojada.
3. Penumbra.
4. Reflejo.



NAME _____ PERIOD _____

VALUE SCALE



DARK

LIGHT



GRADIENT

Gradient: _____/10

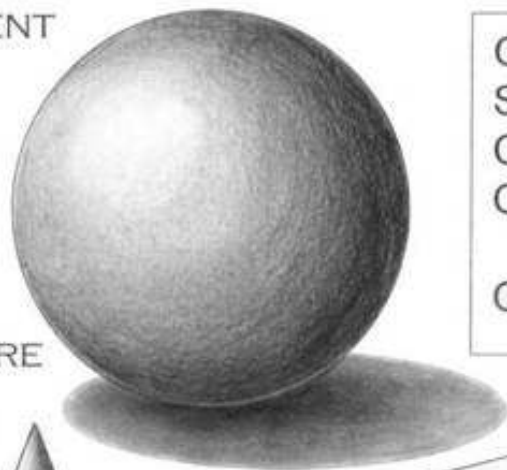
Sphere: _____/10

Cube: _____/10

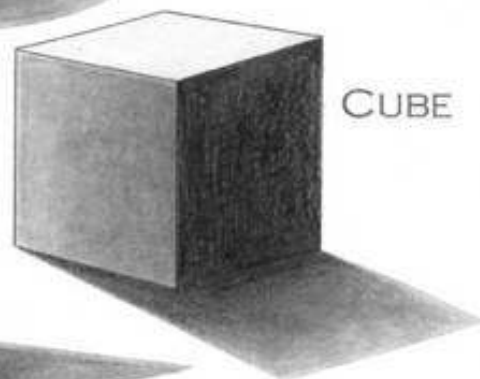
Cone: _____/10

Overall: _____/40

SPHERE



CUBE



CONE

