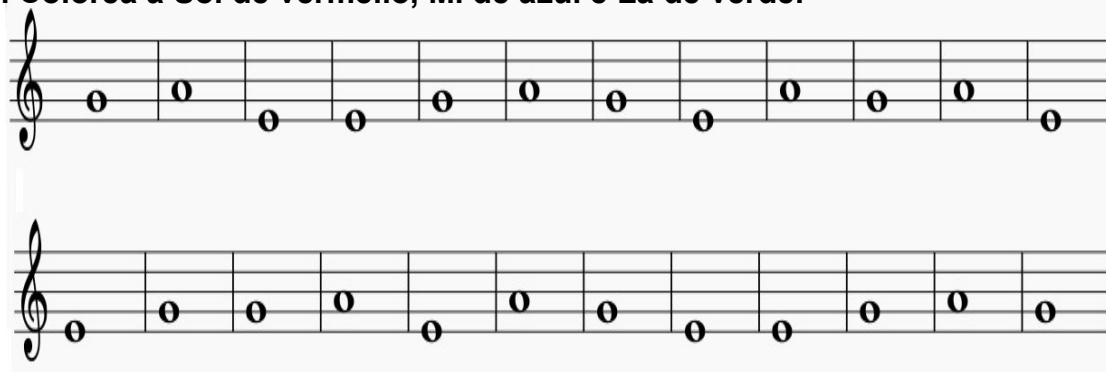


NOME:

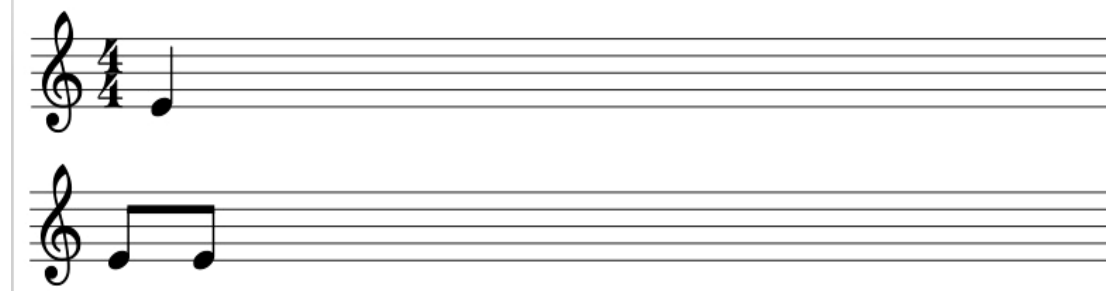
UNIDADE 1. FICHA 1

AVALIACIÓN INICIAL

1. Colorea a Sol de vermello, Mi de azul e La de verde.



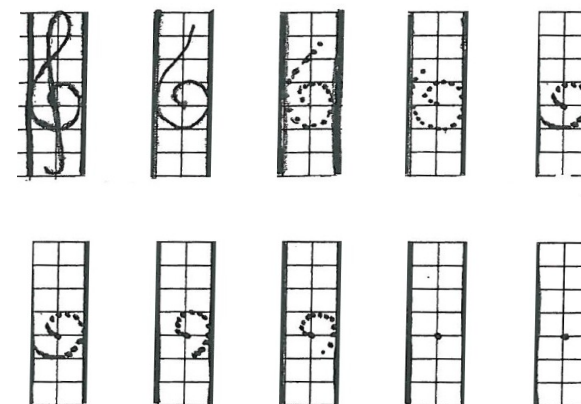
2. Continúa as series



3. Colorea as liñas e di como se chama.

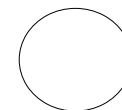
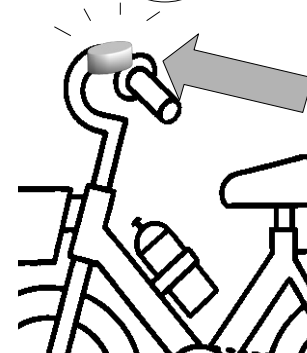
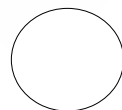
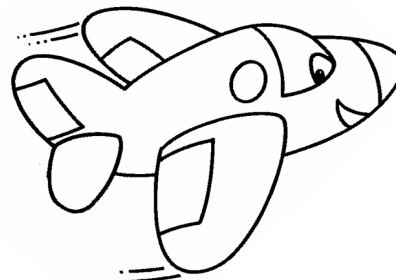
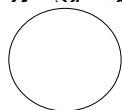
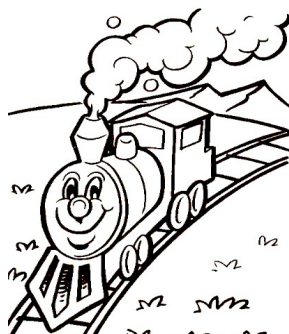
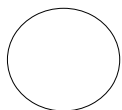
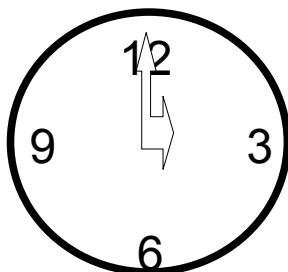
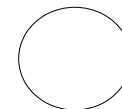
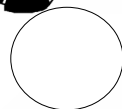
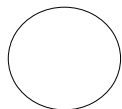
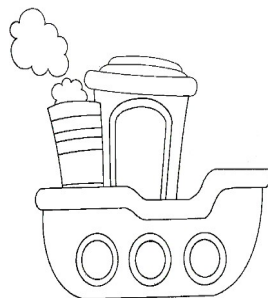
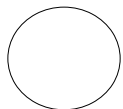
Chámase

4. Completa as claves de Sol.



1. escoita e numera. Escribe un son en cada lugar.

UNIDADE 1. FICHA 2



Forte	Piano	Agudo	Grave	Longo	Curto

NOME:

UNIDADE 1. FICHA 3

1. Reconhece os seguintes sons. Depois escolhe o signo axeitado. (agudo  / grave )





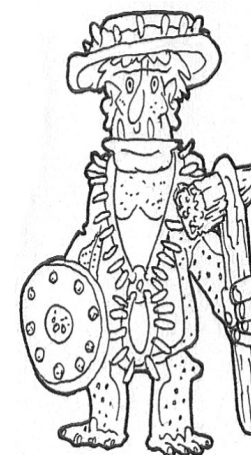
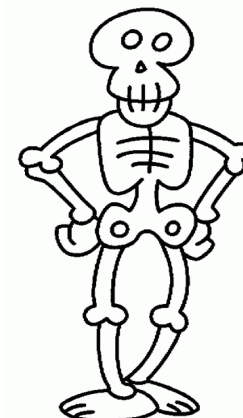
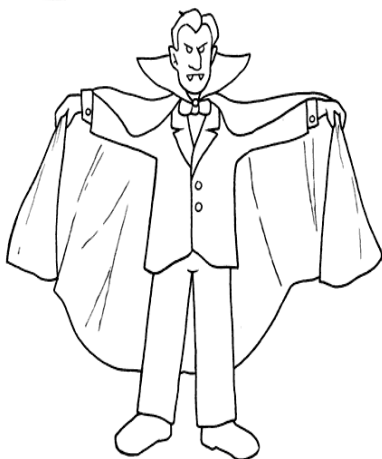
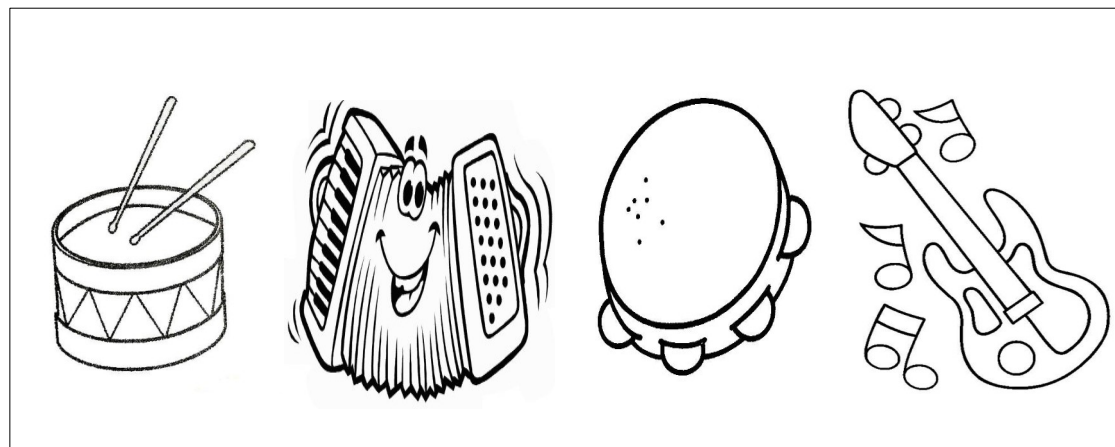


O ROCK DO SAMAIN

UNIDADE 1. FICHA 4

1. Colorea os monstros e os instrumentos que se citan na canción.
2. Une os monstros co instrumento que tocan.



NOME:

UNIDADE 1. FICHA 5

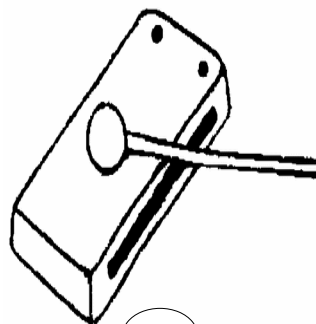
1. Reconhece os seguintes sons. Depois clasifícaos.

(agudo ▲ / grave ▼, longo — / curto —, forte ● / piano •)



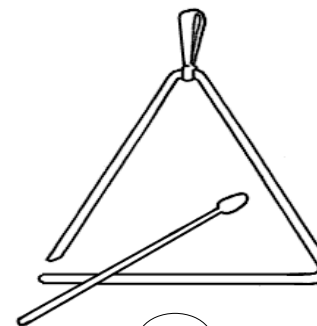
○

●	•
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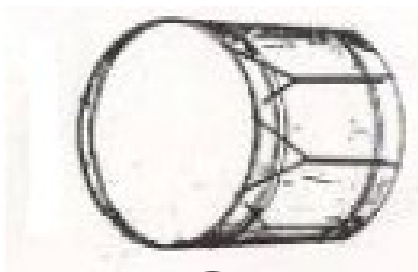
○

●	•
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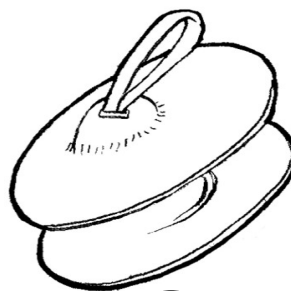
○

▲	▼
---	---



○

▲	▼
---	---



○

—	—
---	---

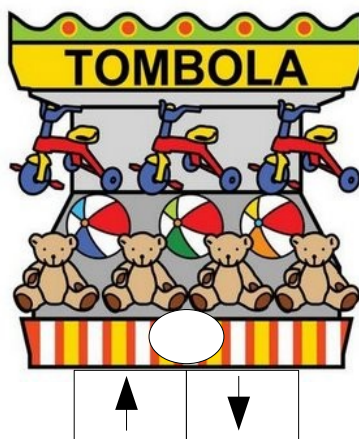


○

—	—
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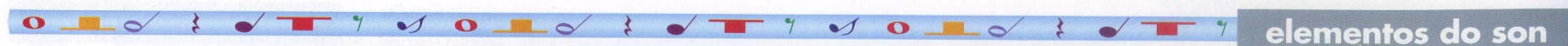
1. Recoñece os seguintes sons. Despois escolle a calidade axeitada.

(agudo ▲ / grave ▼, longo — / curto — — , forte ● / piano •)



NOME:

UNIDADE 1. FICHA 7



elementos do son

Altura: son agudo ou son grave.

1 Identifica estes sons e clasifícaaos pola altura: ↑ **agudo** → **medio** ↓ **grave**.



2 Identifica e clasifica estes sons:



1 timbre			
2 duración	☐ longo	☐ curto	
3 intensidade	☐ f	☐ mf	☐ p
4 altura	☐ agudo	☐ grave	



1 timbre			
2 duración	☐ longo	☐ curto	
3 intensidade	☐ f	☐ mf	☐ p
4 altura	☐ agudo	☐ grave	

As calidades do son

Non todos os sons son iguais. Podemos diferenciarlos referíndonos ás súas calidades.

TIMBRE

Permítenos coñecer a fonte sonora que produciu o son: persoa, animal, instrumento ou obxecto.

ALTURA

É a calidade que nos permite distinguir entre sons graves e agudos.



grave



agudo

DURACIÓN

É a calidade que nos indica a prolongación do son no tempo.



longo



curto

INTENSIDADE

É a calidade que fai un son máis ou menos forte.



forte

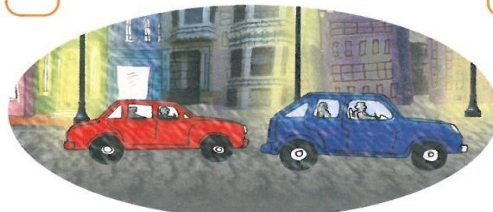


débil

1 **Identifica** segundo o seu timbre e **clasifica**.



longo/curto



forte/débil



grave/agudo



forte/débil



grave/agudo



forte/débil



longo/curto



forte/débil



longo/corto



grave/agudo

NOME:

UNIDADE 2. FICHA 1

1. Arrodea os sentimentos que che esperta *O inverno* de Vivaldi.



Felicidade



Diversión



Tristura



Enfado



Amor



Aburrimiento



Pena



Nervos



Medo

2. Arrodea o que che suxire *Guillerme Tell* de Rossini.



Felicidade



Diversión



Tristura



Enfado



Amor



Aburrimiento



Pena



Nervos



Medo

1. É o mesmo tema ou é diferente? Escribe A se é igual ou B se é diferente.

A	
---	--

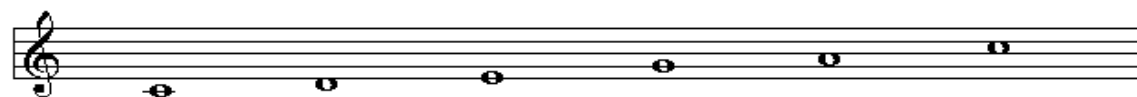
A	
---	--

A	
---	--

A	
---	--

2. Colorea segundo o código:

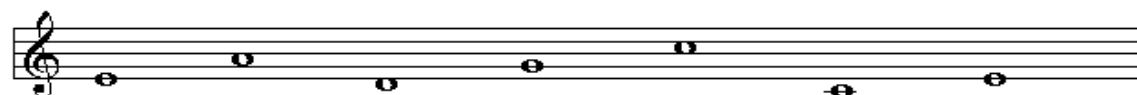
Dó' → negro



La → verde



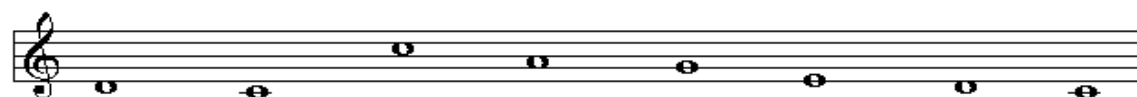
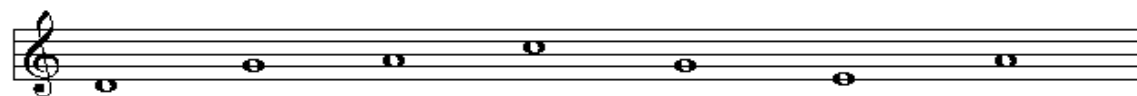
Sol → vermello



Mi → azul

Re → amarelo

Dó → negro



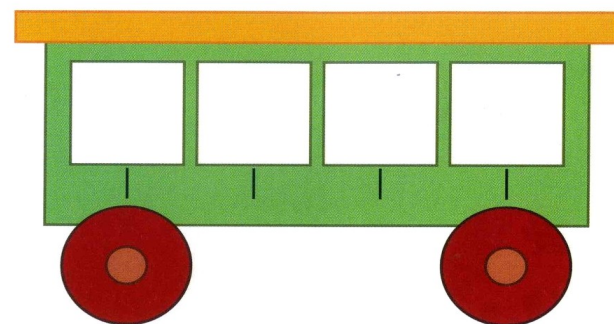
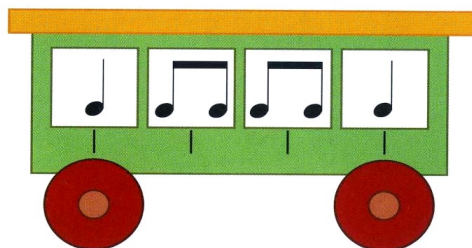
NOME:

UNIDADE 2. FICHA 3

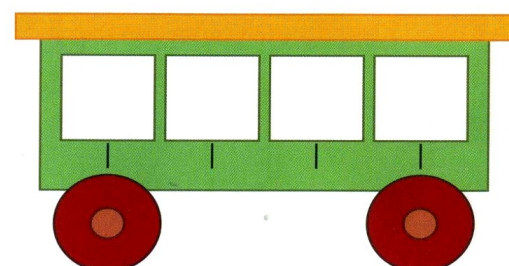
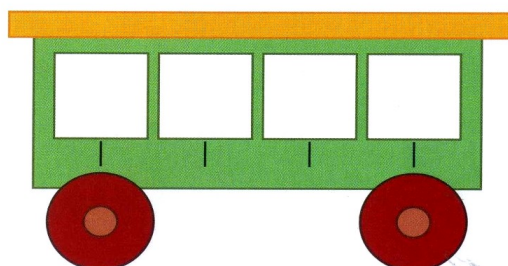
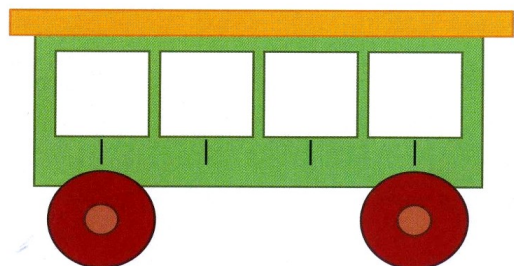
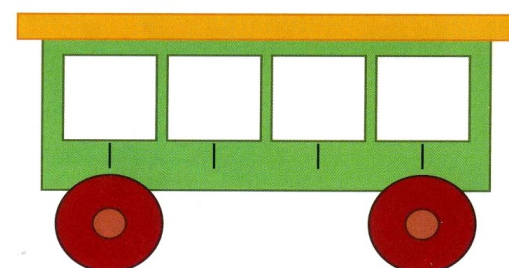
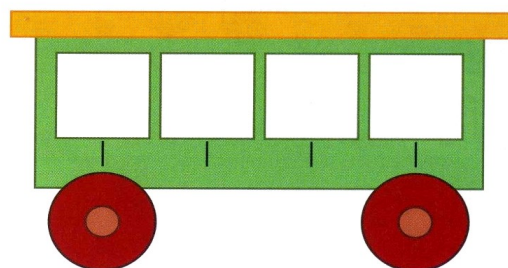
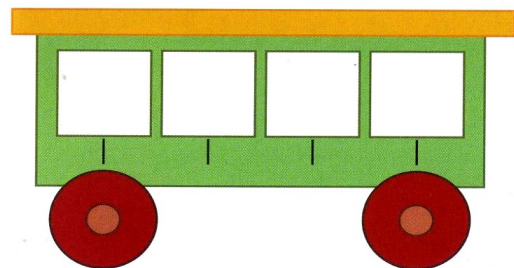
Improvvisamos ditados rítmicos

- 1 **Enche** o teu vagón de catro pulsos con  ou 

Exemplo



- 2 Agora **escoita** o ditado dos teus compañeiros e **tenta adiviñar** como son os seus vagóns.



1. Escribe A se é unha melodía igual ou B se é diferente:

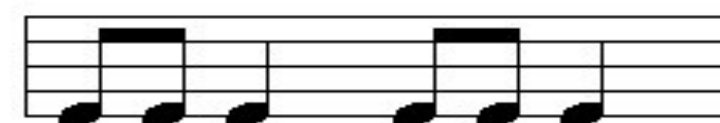
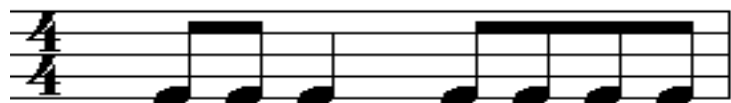
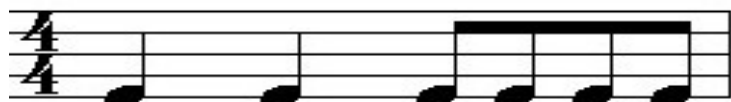
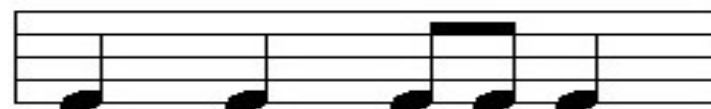
A	
---	--

A	
---	--

A	
---	--

A	
---	--

2. Une cada “pregunta” coa súa “resposta”:



NOME:

UNIDADE 2. FICHA 5

1. Colorea:

Negras: negro

Clave de sol: vermello

Silencio de negra: amarelo

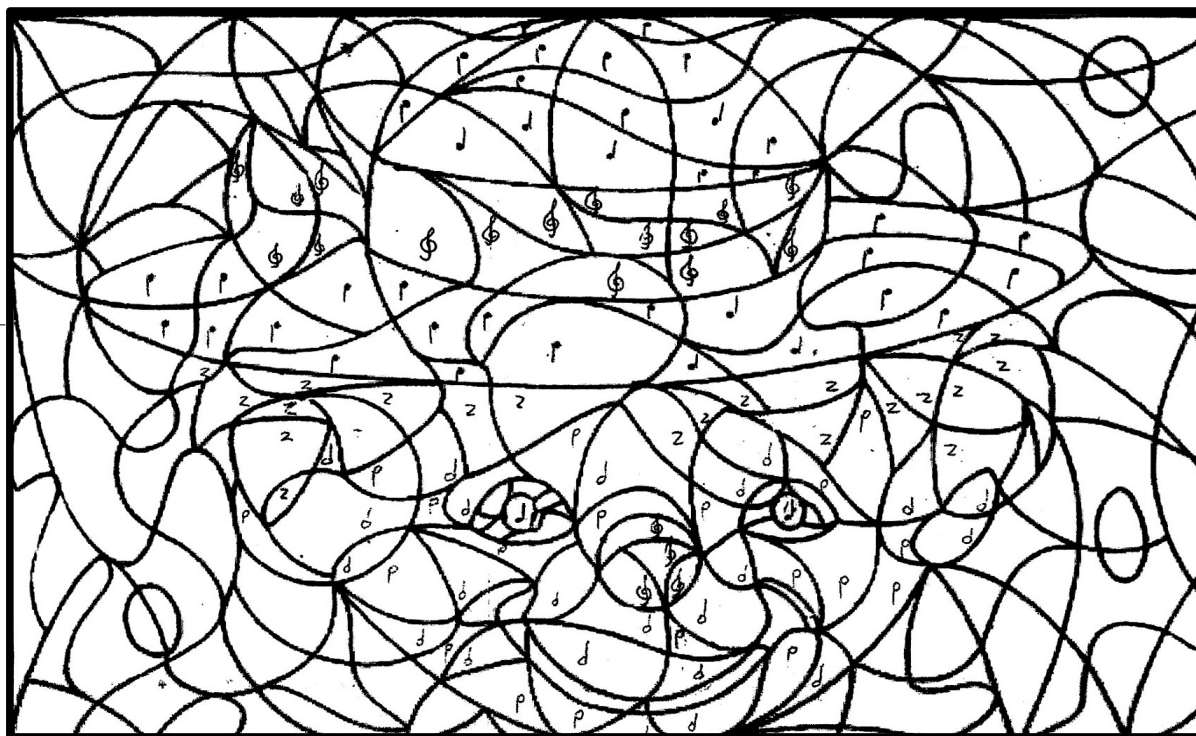
Branca: carne

2. Escribe que che suxire:

A _____

B _____

3. Pon o nome ás notas

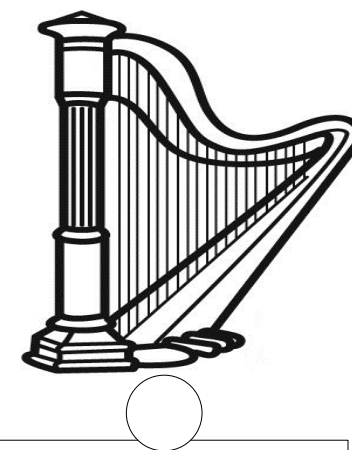
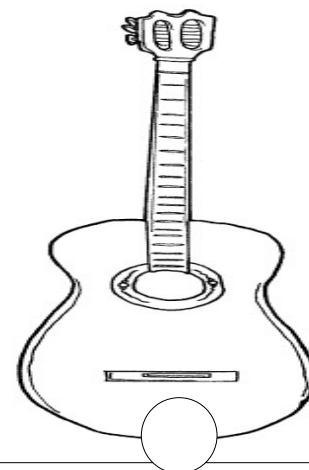


4. Completa

NOME	FIGURA	SILENCIO	VALOR
Branca			
Negra			
Corchea			

UNIDADE 2. FICHA 6

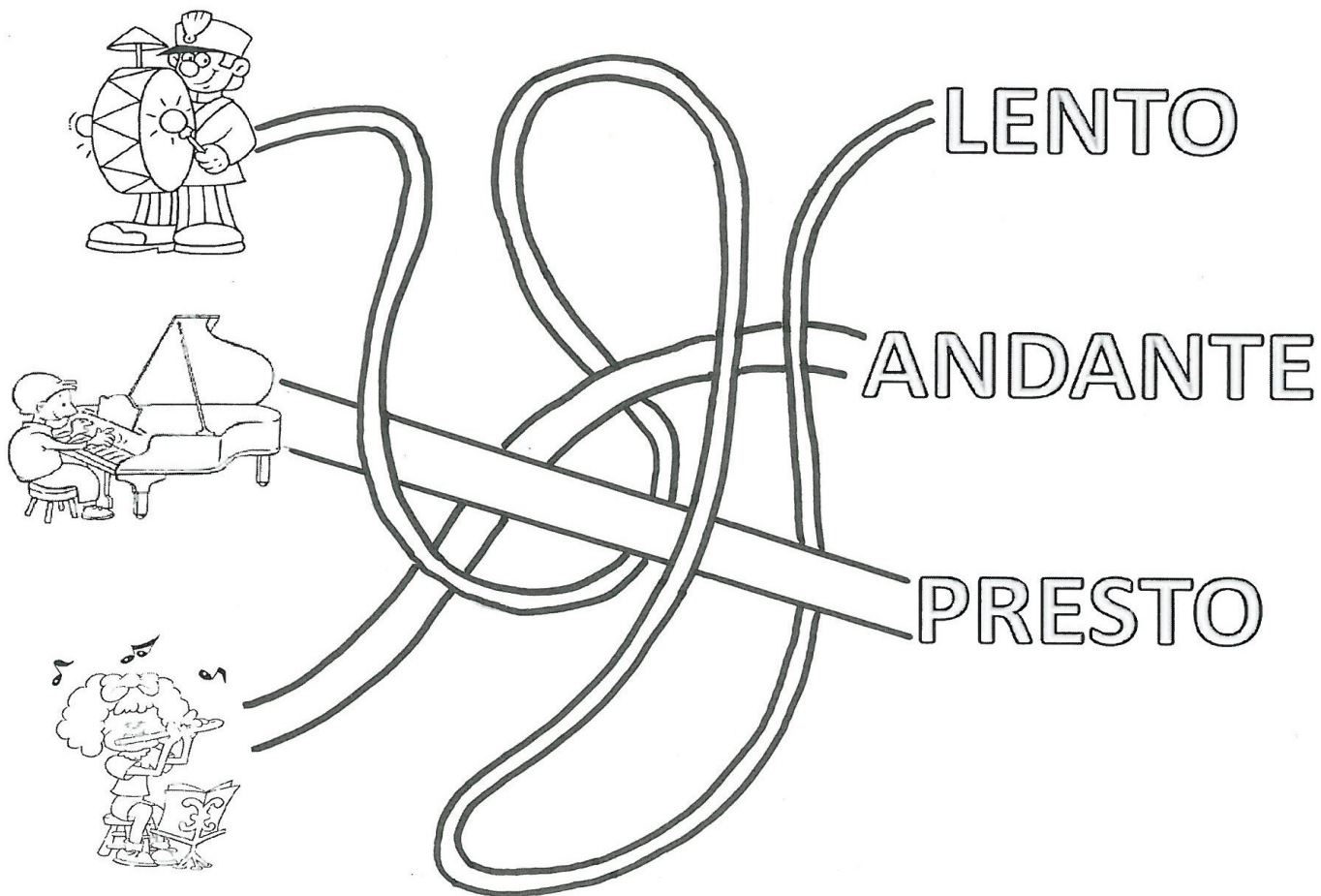
Ponlle os nomes aos instrumentos. Despois escoita e numera. Por último colorea.



NOME:

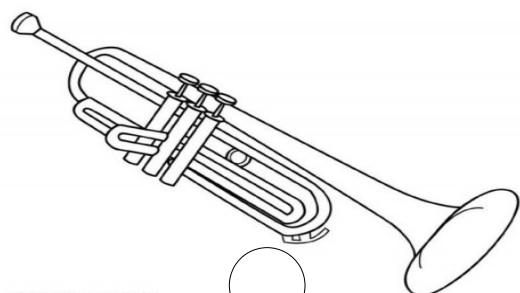
UNIDADE 2. FICHA 7

1. Colorea e aprende as palavras italianas que indicam a velocidade dunha obra musical.

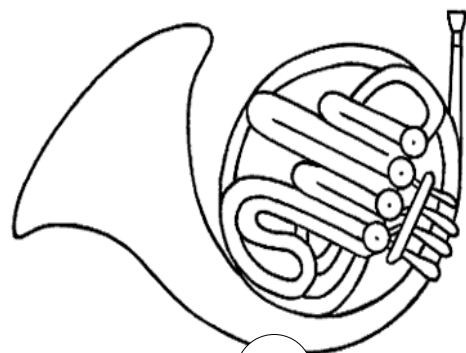


UNIDADE 2. FICHA 8

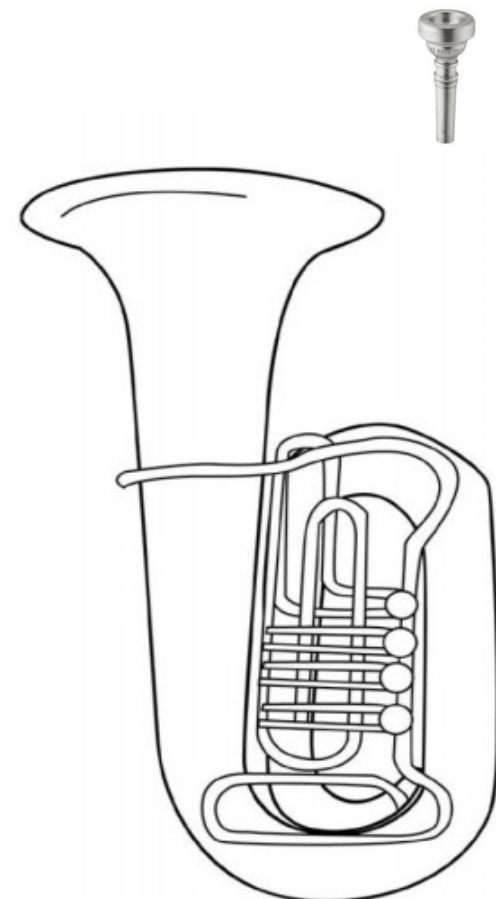
Ponlle os nomes aos instrumentos. Despois escoita e numera. Por último colorea.



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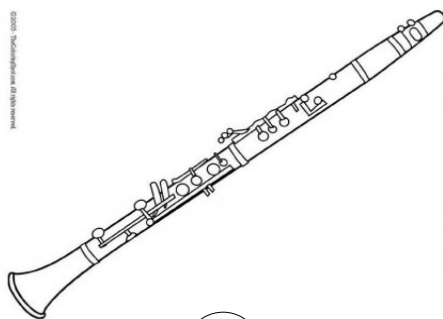


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NOME:

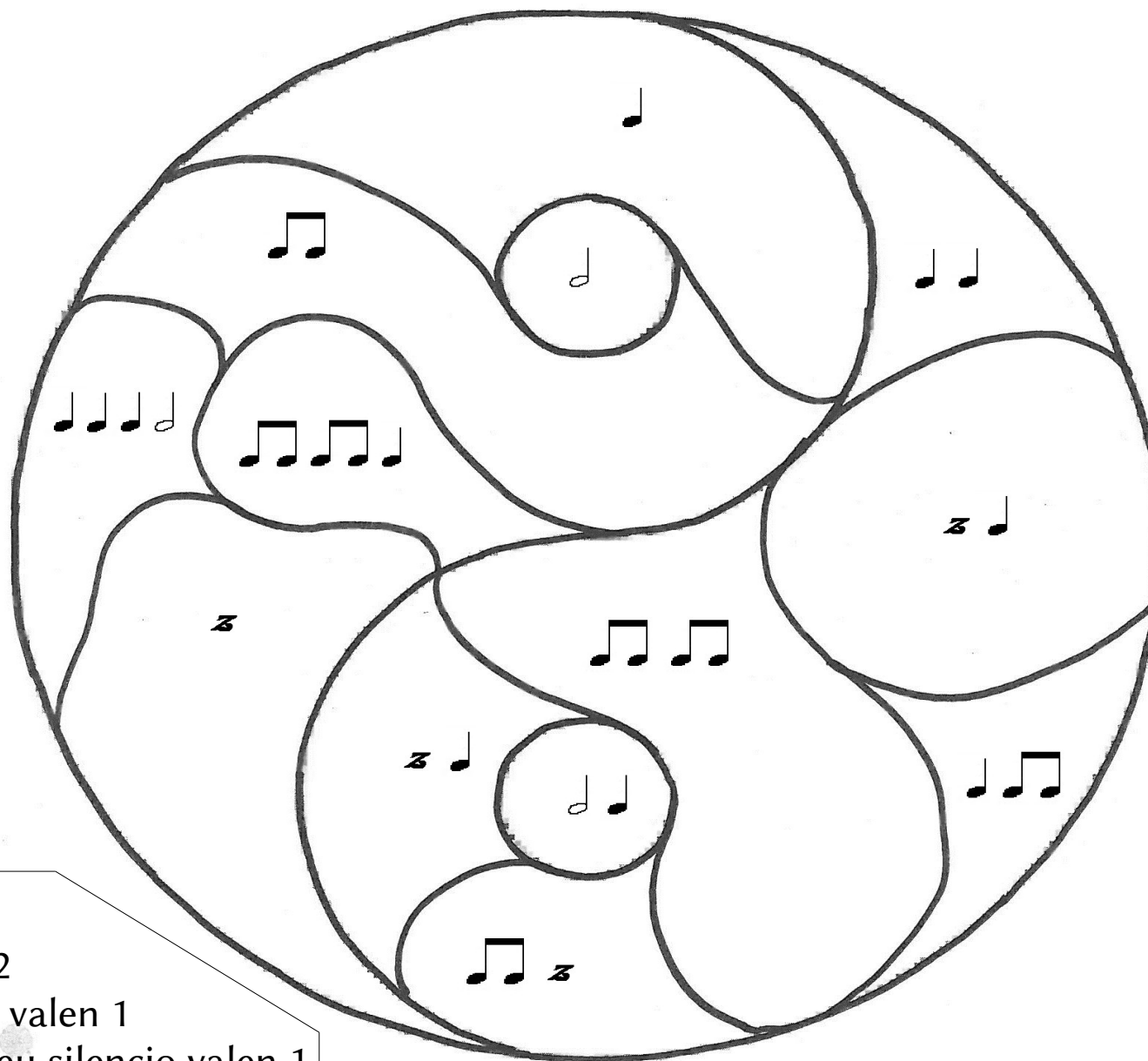
UNIDADE 2. FICHA 9

Ponlle os nomes aos instrumentos. Depois escoita e numera. Por último colorea.



1. Colorea de negro os espazos que valen dous pulsos.

UNIDADE 3. FICHA 1



Recorda:

A branca vale 2

Dúas corcheas valen 1

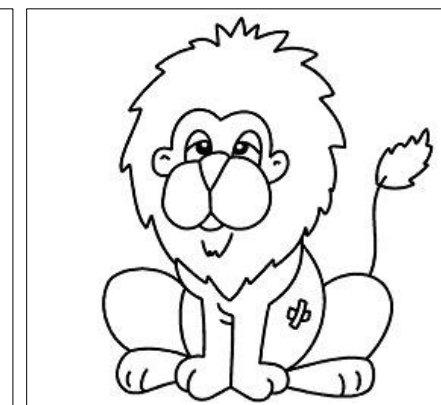
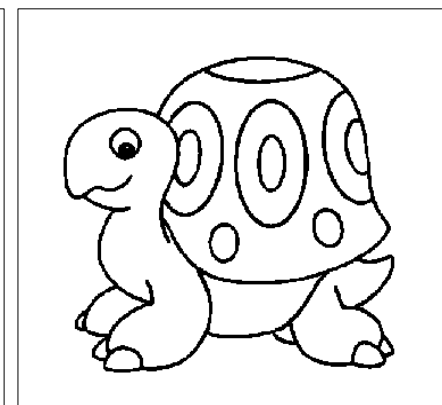
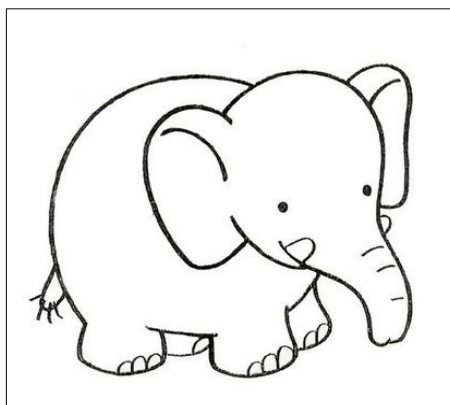
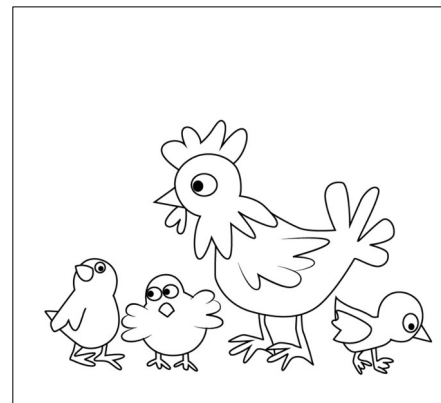
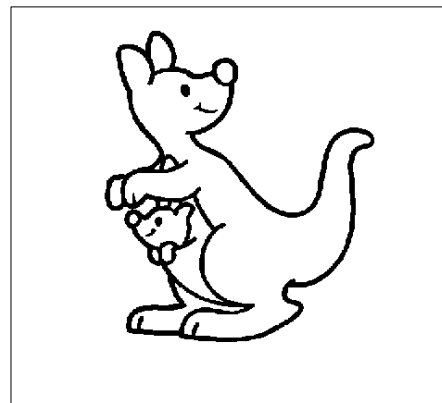
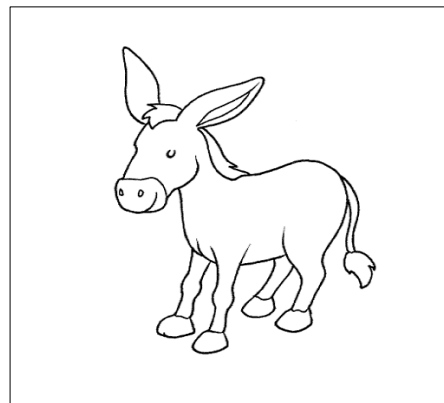
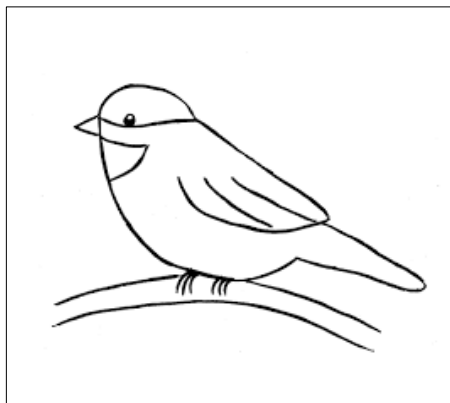
A negra ou o seu silencio valen 1

NOME:

UNIDADE 3. FICHA 2

O CARNAVAL DOS ANIMAIS

C. Saint-Saëns

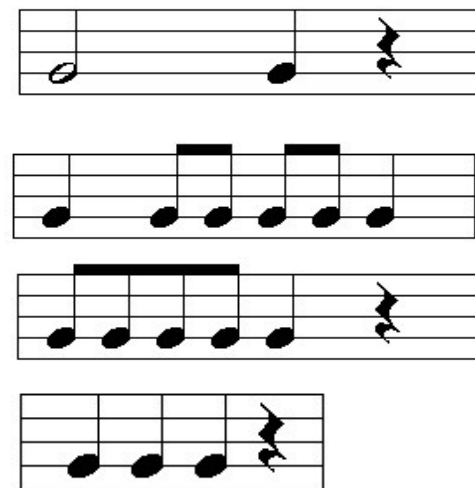


1. Estes son algúns dos personaxes que aparecen. Coloréaos cando os escoites.

1. Debuxa “insectos imposibles”.

Audición *Crisol de insectos imposibles* de Matto Congrio.

2. Asocia cada pregunta coa súa resposta:



NOME:

UNIDADE 3. FICHA 4

sons agradables e sons molestos

1 Identifica:



2 Pon un **m** se escoitas sons molestos e un **a** se escoitas sons agradables.