

PIET MONDRIAN (1872-1944)

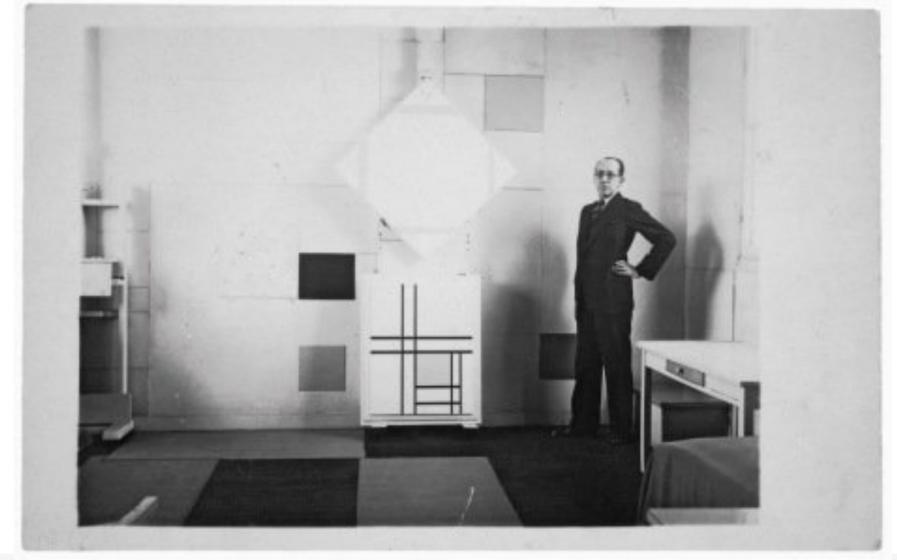
Piet Mondrian







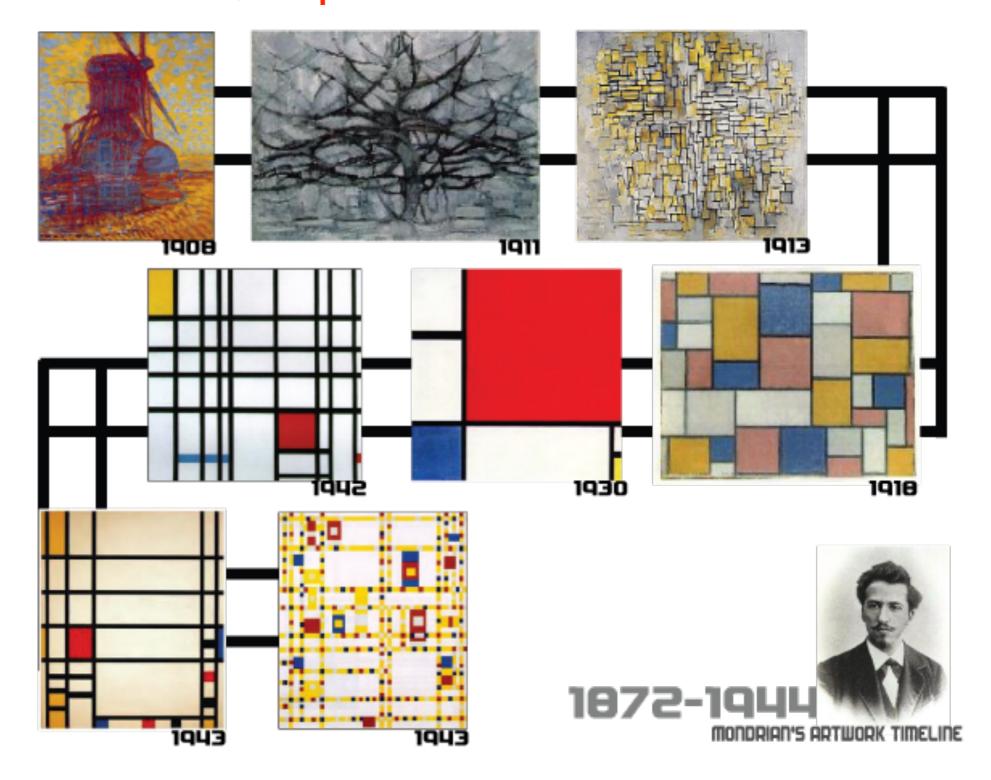
Piet Mondrian was a very interesting artist. He was born in the Netherlands in 1872. He created more than 250 paintings during his life.



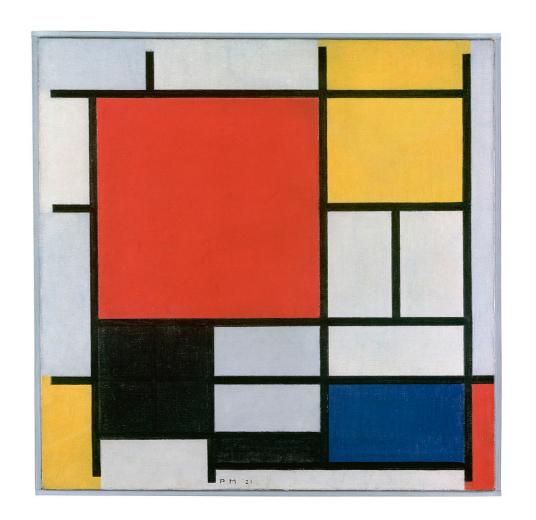
Mondrian in his Paris studio in 1933.

Mondrian started out creating realistic paintings, but he is most famous for his abstract paintings.

Art that is abstract does not look like anything real such as people or objects. Mondrian used colors, shapes and lines in his abstract art.



In many of his famous abstract paintings, Mondrian only used 5 colors: black, wand the primary colors red, yellow and blue.



Composition with Red, Yellow, Blue, and Black, 1921

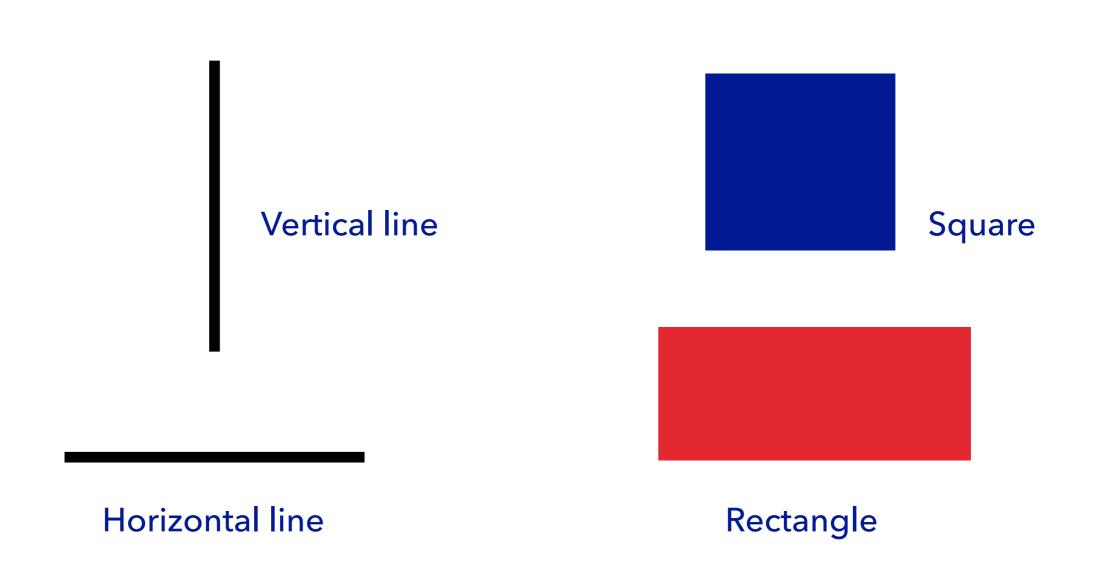


Primary colors are the most basic ones.

They cannot be made from mixing any other colors.

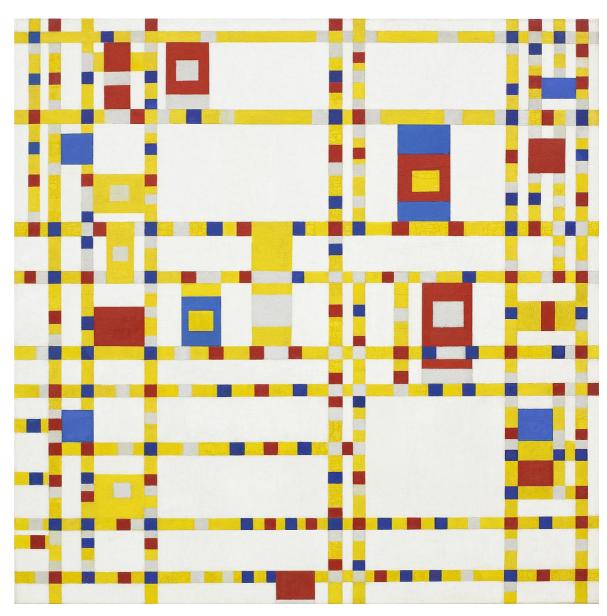
Primary colors can be mixed to make any other color.

Mondrian also used lines and shapes in his art.



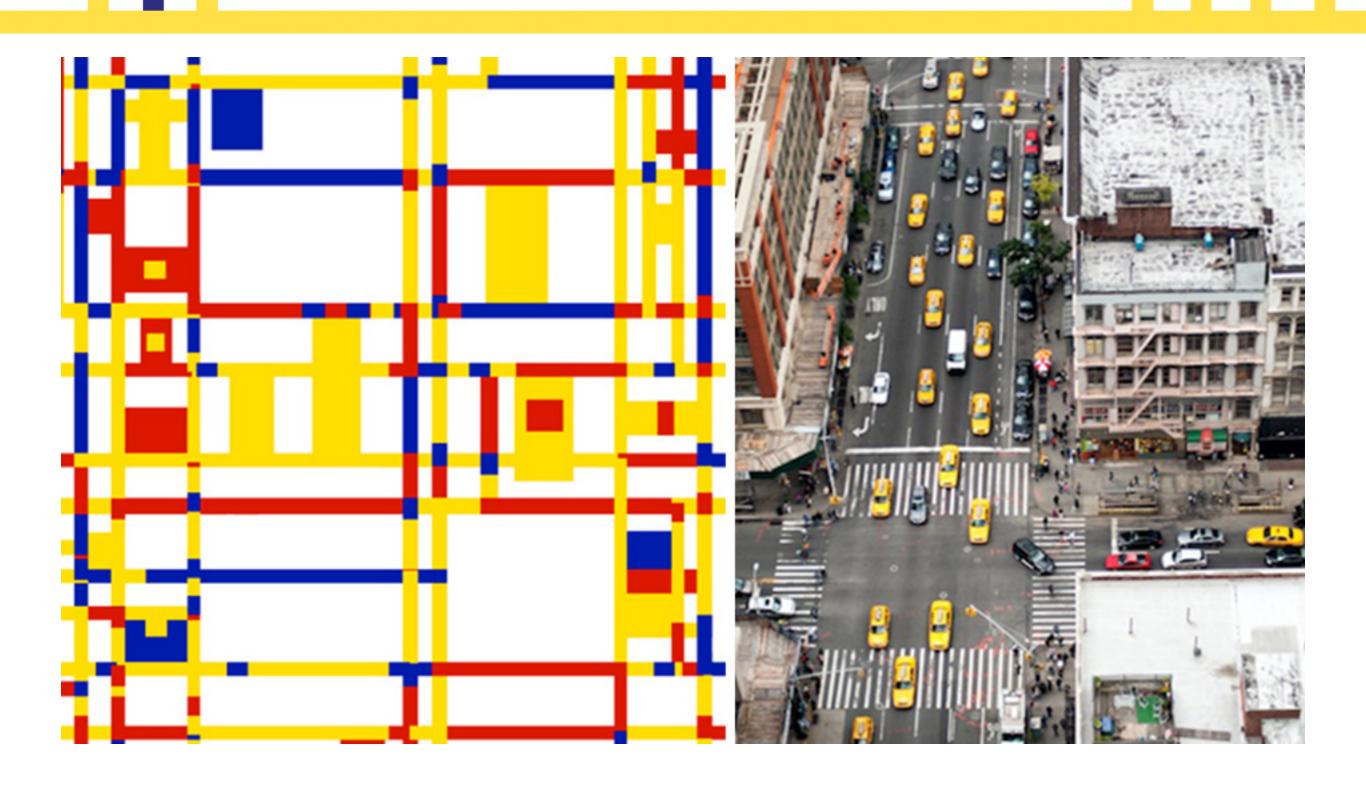
WHY?

Mondrian wanted to paint only the most important truths: the real essence of all things. So he focused on simple shapes and colors.



Broadway Boogie - Woogie, 1943

For example, in this painting Mondrian used the primary colors and vertical and horizontal lines to evoke the fast rhythm of New York City streets.



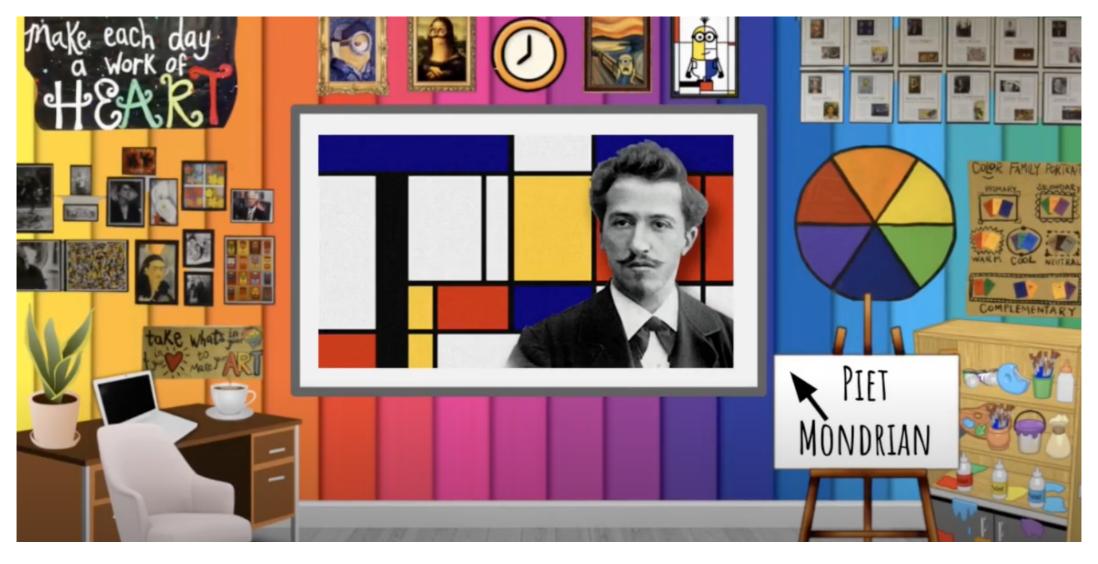
The influence of Mondrian can be seen today in lots of things – from furniture to fashion!







Let's watch this video to review some facts about Mondrian's art.



https://www.youtube.com/watch?v=zIMzAIKIKDc

In this video you can see some of Mondrian's famous art and how it came to be.



https://www.youtube.com/watch?v=iSCmWnloRpl



project 1: MONDRIAN





Materials



1. White paper



2. Masking tape



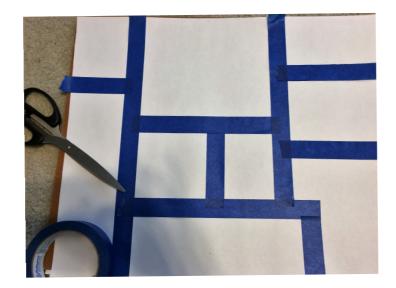
3. Crayons



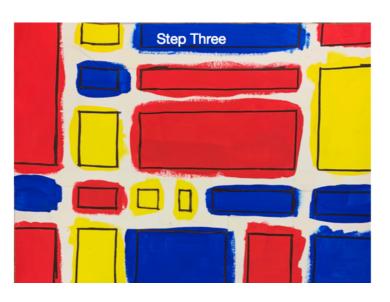
4. A black marker



Steps



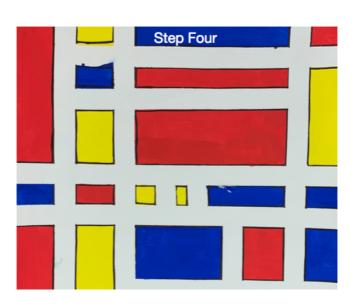
1. On a piece of white paper, use masking tape to create shapes.



2. Color the shapes with the primary colors.



3. Trace the edges of the tape with a black marker.



4. Carefully peel of the tape to reveal the lines and shapes.